

Analysis of Algorithms

<http://www.geeksforgeeks.org/analysis-of-algorithms-set-3asymptotic-notations/>

Book: http://ldc.usb.ve/~xiomara/ci2525/ALG_3rd.pdf

Background

Asymptotic Analysis

Worst, Average, and Best Cases of Algorithms

Asymptotic Analysis

The main idea is to have a measure of efficiency of algorithms that

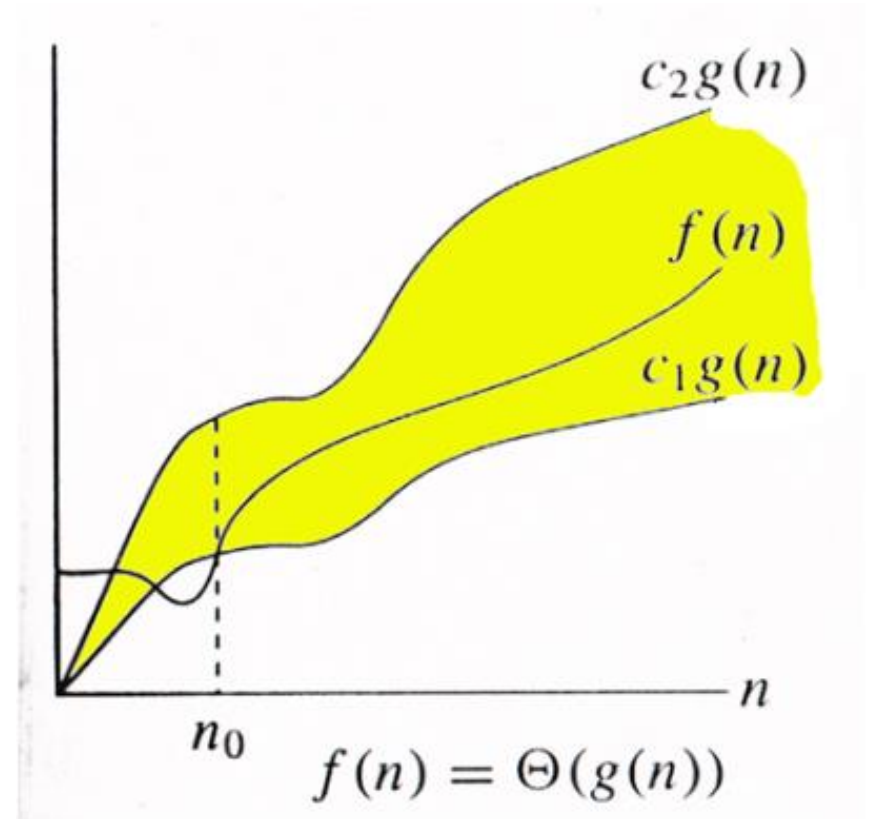
- doesn't depend on machine specific constants and
- doesn't require algorithms to be implemented and time taken by programs to be compared
- Asymptotic notations are mathematical tools to represent time complexity of algorithms for asymptotic analysis

The following 3 asymptotic notations are mostly used to represent time complexity of algorithms.

1) Θ Notation

- The theta notation bounds a functions from above and below,
- so it defines exact asymptotic behavior
- A simple way to get Theta notation of an expression is to drop low order terms and ignore leading constants
- For example, consider the following expression

$$3n^3 + 6n^2 + 6000 = \Theta(n^3)$$



Dropping lower order terms is always fine because there will always be a n_0 after which $\Theta(n^3)$ beats $\Theta(n^2)$ irrespective of the constants involved

For a given function $g(n)$, we denote $\Theta(g(n))$ is following set of functions

$\Theta(g(n)) = \{ f(n): \text{there exist positive constants } c_1, c_2 \text{ and } n_0 \text{ such that}$

$$0 \leq c_1 * g(n) \leq f(n) \leq c_2 * g(n) \text{ for all } n \geq n_0 \}$$

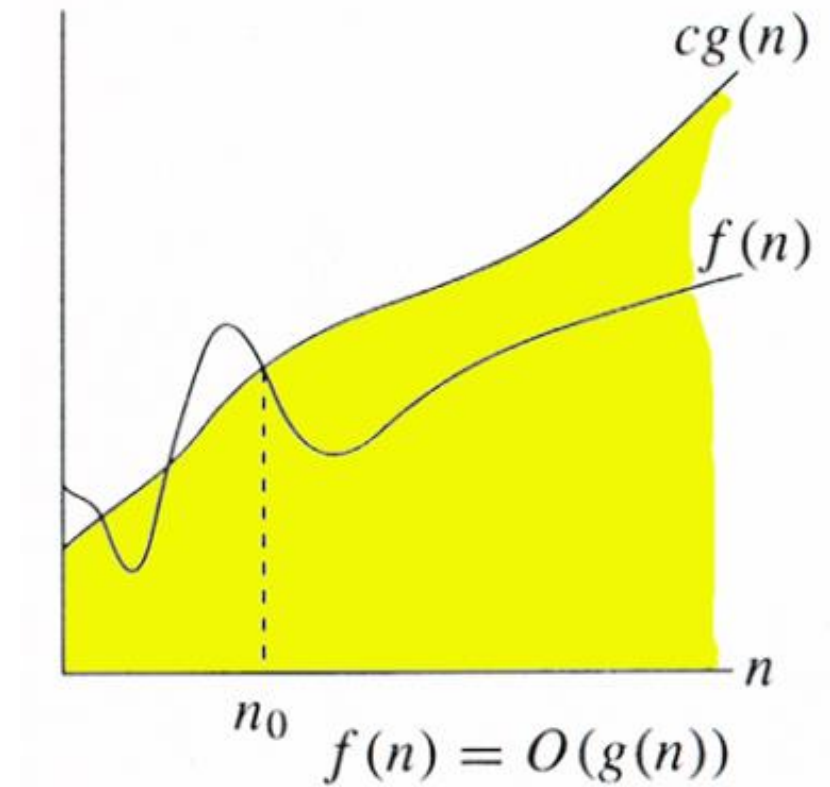
The above definition means, if $f(n)$ is theta of $g(n)$, then the value $f(n)$ is always between $c_1 * g(n)$ and $c_2 * g(n)$ for large values of n ($n \geq n_0$)

The definition of theta also requires that $f(n)$ must be non-negative for values of n greater than n_0

2) Big O Notation

- Big O notation defines an upper bound of an algorithm, it bounds a function only from above
- For example, in the case of Insertion Sort, it takes linear time in best case and quadratic time in worst case
- \therefore time complexity of Insertion Sort is
$$O(n^2)$$

- Note that $O(n^2)$ also covers linear time
- If Θ notation is used to represent time complexity of Insertion Sort, two statements should be used for best and worst cases:
 1. The worst case time complexity of Insertion Sort is $\Theta(n^2)$
 2. The best case time complexity of Insertion Sort is $\Theta(n)$



The Big O notation is useful when we only have upper bound on time complexity of an algorithm. Many times we easily find an upper bound by simply looking at the algorithm

$O(g(n)) = \{ f(n): \text{there exist positive constants } c \text{ and } n_0 \text{ such that}$

$$0 \leq f(n) \leq cg(n) \text{ for all } n \geq n_0\}$$

3) Ω Notation

- Just as Big O notation provides an asymptotic upper bound on a function, Ω notation provides an asymptotic lower bound
- Notation can be useful when we have lower bound on time complexity of an algorithm

For a given function $g(n)$, we denote by $\Omega(g(n))$ the set of functions

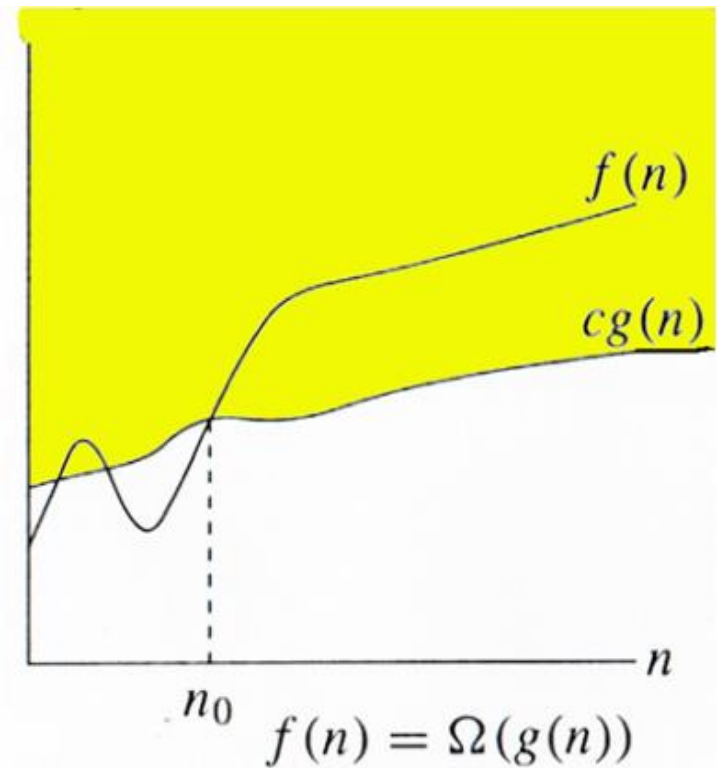
$\Omega(g(n)) = \{ f(n): \text{there exist positive constants } c \text{ and } n_0 \text{ such that}$

$$0 \leq cg(n) \leq f(n) \text{ for all } n \geq n_0 \}.$$

Let us consider the same Insertion Sort example here

The time complexity of Insertion Sort can be written as $\Omega(n)$, but it is not very useful information about insertion sort, as we are generally interested in the worst case and sometimes in the average case

A good example is the [Analysis of Bubble Sort Algorithm](#)



Big-O Examples

Example-1 Find upper bound for $f(n) = 3n + 8$

Solution: $3n + 8 \leq 4n$, for all $n \geq 8 \therefore 3n + 8 = O(n)$ with $c = 4$ and $n_0 = 8$

Example-2 Find upper bound for $f(n) = n^2 + 1$

Solution: $n^2 + 1 \leq 2n^2$, for all $n \geq 1 \therefore n^2 + 1 = O(n^2)$ with $c = 2$ and $n_0 = 1$

Example-3 Find upper bound for $f(n) = n^4 + 100n^2 + 50$

Solution: $n^4 + 100n^2 + 50 \leq 2n^4$, for all $n \geq 11 \therefore n^4 + 100n^2 + 50 = O(n^4)$ with $c = 2$ and $n_0 = 11$

Example-4 Find upper bound for $f(n) = 2n^3 - 2n^2$

Solution: $2n^3 - 2n^2 \leq 2n^3$, for all $n > 1 \therefore 2n^3 - 2n^2 = O(n^3)$ with $c = 2$ and $n_0 = 1$

Example-5 Find upper bound for $f(n) = n$

Solution: $n \leq n$, for all $n \geq 1 \therefore n = O(n)$ with $c = 1$ and $n_0 = 1$

Example-6 Find upper bound for $f(n) = 410$

Solution: $410 \leq 410$, for all $n > 1 \therefore 410 = O(1)$ with $c = 1$ and $n_0 = 1$

Guidelines to Asymptotic Analysis

There are some general rules to help us determine the running time of an algorithm.

1) **Loops:** The running time of a loop is, at most, the running time of the statements inside the loop (including tests) multiplied by the number of iterations.

```
// executes n times
for (i=1; i<=n; i++)
    m = m + 2; // constant time, c
```

Total time = a constant $c \times n = c n = O(n)$.

2) **Nested loops:** Analyze from the inside out. Total running time is the product of the sizes of all the loops.

```
//outer loop executed n times
for (i=1; i<=n; i++) {
    // inner loop executes n times
    for (j=1; j<=n; j++)
        k = k+1; //constant time
}
```

Total time = $c \times n \times n = cn^2 = O(n^2)$.

3) **Consecutive statements:** Add the time complexities of each statement.

```
x = x + 1; //constant time
// executes n times
for (i=1; i<=n; i++)
    m = m + 2; //constant time
//outer loop executes n times
for (i=1; i<=n; i++) {
    //inner loop executed n times
    for (j=1; j<=n; j++)
        k = k+1; //constant time
}
```

Total time = $c_0 + c_1n + c_2n^2 = O(n^2)$.

4) **If-then-else statements:** Worst-case running time: the test, plus either the then part or the else part (whichever is the larger).

```
//test: constant
if(length() == 0) {
    return false; //then part: constant
}
else { // else part: (constant + constant) * n
    for (int n = 0; n < length(); n++) {
        // another if : constant + constant (no else part)
        if(!list[n].equals(otherList.list[n]))
            //constant
            return false;
    }
}
```

Total time = $c_0 + c_1 + (c_2 + c_3) * n = O(n)$.

5) **Logarithmic complexity:** An algorithm is $O(\log n)$ if it takes a constant time to cut the problem size by a fraction (usually by $\frac{1}{2}$). As an example let us consider the following program:

```
for (i=1; i<=n;)
    i = i*2;
```

If we observe carefully, the value of i is doubling every time. Initially $i = 1$, in next step $i = 2$, and in subsequent steps $i = 4, 8$ and so on. Let us assume that the loop is executing some k times. At k^{th} step $2^k = n$, and at $(k + 1)^{\text{th}}$ step we come out of the loop. Taking logarithm on both sides, gives

$$\begin{aligned} \log(2^k) &= \log n \\ k \log 2 &= \log n \\ k &= \log n \quad // \text{if we assume base-2} \end{aligned}$$

Total time = $O(\log n)$.